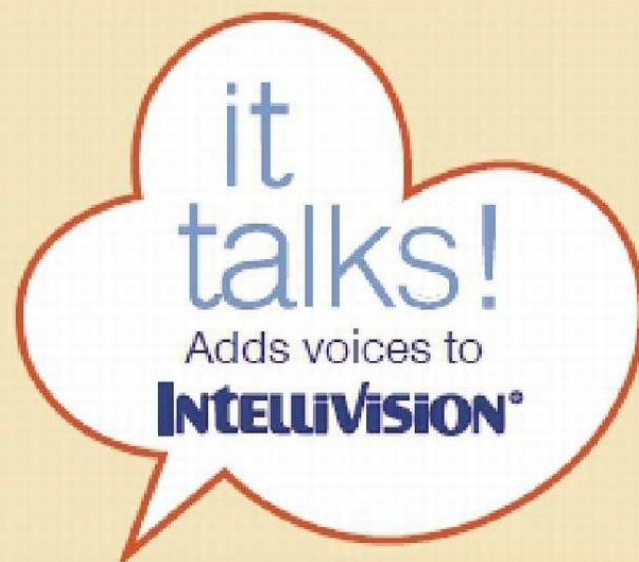
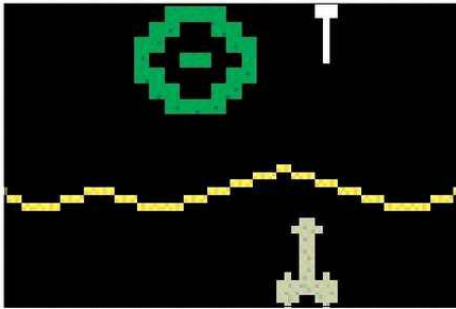


INTELLiGENTViSION PRESENTS



**INTELLIVISION CARTRIDGE INSTRUCTIONS
(FOR 1 PLAYER)
FOR COLOR TV VIEWING ONLY**



Everyone needs a Hero in their life. Take matters into your own hands against a non-stop bombardment! She is throwing everything she has at you, don't give up now, you must complete your mission. Can you keep it up for the duration? Things only get faster and harder the more you go at it! Are you up for round two?

MAKE SURE

MASTER COMPONENT is connected to the TV SET and power cord is plugged in.

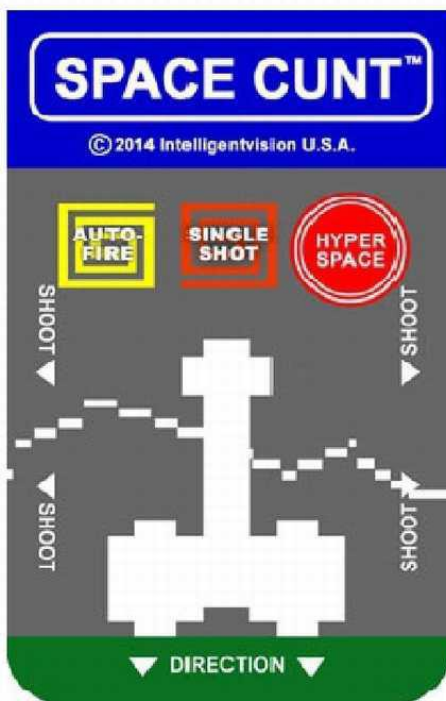
ANTENNA SWITCH BOX is set to GAME.

TV SET is plugged in and properly adjusted.

Space Cunt cartridge is placed in slot, firmly engaged.

ON/OFF SWITCH is turned ON. Next press reset button for title screen.

EXAMINE YOUR CONTROLS



KEYPAD:

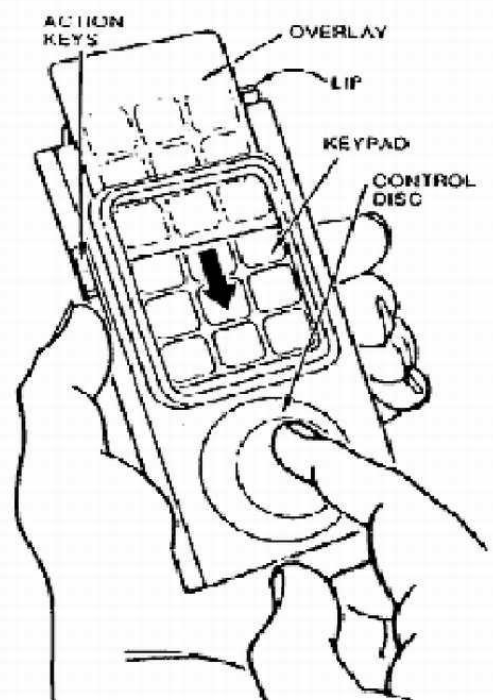
- Hyper Space
- Shooting Options

CONTROL DISC

- Start/Move Hero

ACTION BUTTONS

- Shoot Load



STARTING THE GAME

Title screen will appear on the screen. Next press the Control Disc to begin playing. Press the reset button any time to restart game.

After pressing the Control Disc to begin gameplay, you may choose Auto Fire or Single Shot, note that the game will begin on Auto Fire, you may change at any time during gameplay The action begins as soon as you press the Control Disc, so be prepared to shoot! Once your Hero is spent, press reset to try again.



SCORING

Points for each items shot will increase as you progress into higher levels. If the Hero is killed you lose 100 points. If an IUD makes it past you, one life and 100 points is lost. Also 100 points are deducted if other things make it past you. Destroyed items double in points earned as you advance in each level. The Large Breast starts at 10 points. Smaller Breasts start at 20 points. Big IUD starts at 40 points. Smaller IUD's start at 80 points. The Pill starts at 50 points. The Space Cunt starts at 400 points and increases as you advance by 100 points. Don't let items make it past you! They will decrease your points. Shoot everything in sight, and watch out!

GAMEPLAY

Keep moving and shooting, use Hyper Space for evasive action. Your extra lives are shown as Blue Balls on the bottom left of screen, and they are ready for some action! Your score is on the top left of the screen and level is indicated on bottom right of screen. Difficulty increases as you advance into higher levels. You advance a level for every 1,000 points scored.

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